

Sr.No.7072

Exam Code: 112108

Subject Code: 3440

**B.Design (Multimedia) - 8th Semester
(2720)**

Paper : 3D & Animation in Photoshop

Time allowed: 2 hrs.

Max. Marks: 50

Note: Attempt any four questions. All questions are of equal marks.

Q.1 What do you understand by Mesh Preset? Can we import 3d objects into Photoshop ? If yes then explain the various formats.

Q.2 What is Extrude, Bevel , Bend and Inflate command ?

Q.3 Explain all the 3d tools available in Photoshop.

Q.4 Write a detailed note on Collada DAE file.

Q.5 How can you create an animation in Photoshop? What is timeline panel?

Q.6 Write all the steps involved to create a 3D bottle in Photoshop using 3d tools.

Q.7.What are texture maps?

Q.8. Explain the term "3D painting".

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